# MINOR IN DIGITAL ARTS

**2020-2021**

8 courses
32 Units

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>Arts 1</td>
<td>Arts Core</td>
</tr>
<tr>
<td>Art 12A</td>
<td>Art, Design and Electronic Culture</td>
</tr>
<tr>
<td>Art 12B</td>
<td>Digital Media from Steam to Steampunk</td>
</tr>
<tr>
<td>Art 50A</td>
<td>Matter and Media</td>
</tr>
<tr>
<td>Art 50B</td>
<td>Interaction and Experience</td>
</tr>
<tr>
<td><em>Art 50A is a prerequisite.</em></td>
<td></td>
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<tr>
<td>Art 50C</td>
<td>Digital Media: Interaction Design</td>
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<tr>
<td><em>Can be substituted with approved elective from list below or per Department</em></td>
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</tbody>
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Select **TWO** courses from the following:

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
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</thead>
<tbody>
<tr>
<td>Art 65A</td>
<td>Foundations in Media Design</td>
</tr>
<tr>
<td>Art 65B</td>
<td>Foundations in Internet Art and Design</td>
</tr>
<tr>
<td>Art 81A</td>
<td>Digital Filmmaking Production I</td>
</tr>
<tr>
<td>Art 81B</td>
<td>Digital Filmmaking Production II</td>
</tr>
<tr>
<td>Art 100</td>
<td>Special Topics in Art (only when topic relates to Digital Arts)</td>
</tr>
<tr>
<td>Art 106A</td>
<td>Programming for Artists</td>
</tr>
<tr>
<td>Art 106B</td>
<td>Game Studies</td>
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<tr>
<td>Art 106C</td>
<td>Design for Print</td>
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<tr>
<td>Art 143</td>
<td>Computer Painting</td>
</tr>
<tr>
<td>Arts 75</td>
<td>Digital Media: Exhibition</td>
</tr>
<tr>
<td>Dance 163</td>
<td>Dance and Video Technology</td>
</tr>
<tr>
<td>Dance 164</td>
<td>Screendance</td>
</tr>
<tr>
<td>Music 51</td>
<td>Music Technology and Computers</td>
</tr>
<tr>
<td>Music 147</td>
<td>Studies in Music Technology);</td>
</tr>
<tr>
<td>Music 151</td>
<td>Computer Music Composition</td>
</tr>
<tr>
<td>Music 152</td>
<td>Interactive Arts Programming</td>
</tr>
</tbody>
</table>

*Elective courses may be taken once for credit toward the minor, with the exception of topics-variable courses, such as Art 100. No course for the digital arts minor may be taken Pass/Not Pass.

Prospective students should have basic proficiency with Web, email, word processing, and presentation software. It is highly recommended that students have their own computer.