ART
Claire Trevor School of the Arts
Art Programs

B.A. in Art
Minor in Digital Art

• Interdisciplinary approach to contemporary art practice – fine art focus
• Courses include Issues in Contemporary Art & Art History
• Studios in:
  - Drawing
  - Painting
  - Ceramics
  - Performance
  - Photography
  - Digital Filmmaking
  - Sculpture
  - Media Design
• Juried Undergraduate Shows
• Senior Studios for Honors Students
• Catalyst, University Art Gallery, Room, CAC Gallery, Beall Center for Art and Technology

UCI Catalogue: http://catalogue.uci.edu/clairetrevorschoolofthearts/departmentofart/
Art B.A.

18 Courses | 72 Units

ART in Context: History, Theory, and Practice
ART 1A  (deals with painting and photography – fall only)
ART 1B  (deals with film/video/performance – winter only)
ART 1C  (deals with space and cyberspace – spring only)
*To be taken in the first year.

ART 9A  Visual Culture: Media, Art, and Technology – fall only
*To be taken in Fall quarter in the second year (first year for transfer students).
ART 9A is a prerequisite for ART 11A and many upper-division courses.

ART 11A  History of Contemporary Art
*Typically offered twice a year, by the second year (first year for transfer students).

Select ONE Art History course from:
ART HIS 40A  Ancient Egyptian, Greek, and Roman Art & Architecture
ART HIS 40B  Arts of Europe: Medieval and Renaissance
ART HIS 40C  Early Modern and Modern Art in Europe & America
ART HIS 42A  Arts of India
ART HIS 42B  Arts of China
ART HIS 42C  Arts of Japan
ART HIS 42D  Arts of Islam

Select FOUR lower-division (ART 20-99):
*You may have to take more lower-division courses to satisfy prerequisite requirements for upper division studio courses; no repeats

Select SIX upper-division from ART 100-195 (excluding Art 116-129):
*ART 101W or 115W will also satisfy upper-division writing if passed with a “C-” or better.

Select TWO Issues courses (ART 116-129 or ART 100 when “Issues” is in the course title)
Digital Art Minor

7 courses | 28 Units

Select THREE courses from the following:

- ARTS 1  Arts Core
- ART 1C  Art in Context: History, Theory, and Practice
- ART 8  Changing Creativity
- ART 12A  Art, Design and Electronic Culture
- ART 12B  Technology, Culture, and Society: Steam to Steampunk
- ART 12C  Intelligences of Arts

Select FOUR courses from the following:

*Some courses may require prerequisites

- ART 50A  Matter and Media
- ART 50B  Interaction and Experience
- ART 65A  Foundations in Media Design
- ART 65B  Foundations in Internet Art and Design
- ART 65C  Gizmology and Kinetics
- ART 71B  Introduction to Photography II
- ART 81A  Digital Filmmaking Production I
- ART 81B  Digital Filmmaking Production II
- ART 95  Special Topics in Basic Media
- ART 100  Special Topics in Art (only when topic relates to Digital Arts)
- ART 106A  Programming for Artists
- ART 106C  Design for Print
- ART 110A  Mechatronic Art I
- ART 113  How to be Clever with Stuff
- ART 126B  Issues in Techno Arts
- ART 130A  Projects in New Technologies
- ARTS 75  Digital Media: Exhibition
- DANCE 163  Dance and Video Technology
- DANCE 164  Screendance
- MUSIC 51  Music Technology and Computers
- MUSIC 147  Studies in Music Technology
- MUSIC 151  Computer Music Composition
- MUSIC 152  Interactive Arts Programming

*Each of these courses may be taken one time only for credit toward the minor (with the exception of topics vary courses, e.g., ART 100). Art 95 and Art 100 topics require approval from the Director of the Digital Arts minor to count towards the minor. Two courses in the minor may be taken Pass/Not Pass.*

Prospective students should have basic proficiency with Web, email, word processing, and presentation software. It is highly recommended that students have their own computer.