MINOR IN DIGITAL ARTS
2022-2023
7 courses
28 Units

Select THREE courses from the following:  _______  _______  _______

ARTS 1    Arts Core
ART 1C    Art in Context: History, Theory, and Practice
ART 8     Changing Creativity
ART 12A   Art, Design, and Electronic Culture
ART 12B   Technology, Culture, and Society: Steam to Steampunk
ART 12C   Intelligences of Arts

Select FOUR courses from the following:  _______  _______  _______  _______

ART 50A   Matter and Media
ART 50B   Interaction and Experience
ART 65A   Foundations in Media Design
ART 65B   Foundations in Internet Art and Design
ART 65C   Gizmology and Kinetics
ART 71B   Introduction to Photography II
ART 81A   Digital Filmmaking Production I
ART 81B   Digital Filmmaking Production II
ART 95    Special Topics in Basic Media
ART 100   Special Topics in Art
ART 106A  Programming for Artists
ART 106C  Design for Print
ART 110A  Mechatronic Art I
ART 113   How to Be Clever With Stuff
ART 126B  Issues in Techno Arts
ART 130A  Projects in New Technologies
ARTS 75   Digital Media: Exhibition
DANCE 163 Dance and Video Technology
DANCE 164 Screendance
MUSIC 51  Music Technology and Computers
MUSIC 147 Studies in Music Technology
MUSIC 151 Computer Music Composition
MUSIC 152 Interactive Arts Programming

Each of these courses may be taken one time only for credit toward the minor (with the exception of topics vary courses, e.g., ART 100). Art 95 and Art 100 topics require approval from the Director of the Digital Arts minor to count towards the minor. Two courses in the minor may be taken Pass/Not Pass.