MINOR IN DIGITAL ARTS

2021-2022
7 courses
28 Units

Select THREE courses from the following:

ARTS 1  Arts Core
ART 1C  Art in Context: History, Theory, and Practice
ART 8  Changing Creativity
ART 12A  Art, Design, and Electronic Culture
ART 12B  Technology, Culture, and Society: Steam to Steampunk
ART 12C  Intelligences of Arts

Select FOUR courses from the following:

ART 50A  Matter and Media
ART 50B  Interaction and Experience
ART 65A  Foundations in Media Design
ART 65B  Foundations in Internet Art and Design
ART 65C  Gizmology and Kinetics
ART 71B  Introduction to Photography II
ART 81A  Digital Filmmaking Production I
ART 81B  Digital Filmmaking Production II
ART 95  Special Topics in Basic Media
ART 100  Special Topics in Art
ART 106A  Programming for Artists
ART 106C  Design for Print
ART 110A  Mechatronic Art I
ART 113  How to Be Clever With Stuff
ART 126B  Issues in Techno Arts
ART 130A  Projects in New Technologies
ARTS 75  Digital Media: Exhibition
DANCE 163  Dance and Video Technology
DANCE 164  Screendance
MUSIC 51  Music Technology and Computers
MUSIC 147  Studies in Music Technology
MUSIC 151  Computer Music Composition
MUSIC 152  Interactive Arts Programming

Each of these courses may be taken one time only for credit toward the minor (with the exception of topics vary courses, e.g., ART 100). Art 95 and Art 100 topics require approval from the Director of the Digital Arts minor to count towards the minor. Two courses in the minor may be taken Pass/Not Pass.