

## MINOR IN DIGITAL ARTS

**2016-2017**

8 courses

32 Units

<b>Arts 1</b>	Arts Core	_____
<b>Art 12A</b>	Art, Design and Electronic Culture	_____
<b>Art 12B</b>	Digital Media from Steam to Steampunk	_____
<b>Art 50A</b>	Matter and Media	_____
<b>Art 50B</b>	Interaction and Experience	_____
<i>*Art 50A is a prerequisite.</i>		
<b>Art 50C</b>	Digital Media: Interaction Design	_____

Select **TWO** courses from the following:

Arts 75	Digital Media: Exhibition	_____	_____
Art 65A	Foundations in Media Design		
Art 65B	Foundations in Internet Art and Design		
Art 81A	Digital Filmmaking Production I		
Art 81B	Digital Filmmaking Production II		
Art 100	Special Topics in Art (only when topic relates to Digital Arts)		
Art 106A	Programming for Artists		
Art 106B	Game Studies		
Art 106C	Design for Print		
Art 130A	Projects in New Technology		
Art 143	Computer Painting		
Dance 163	Dance and Video Technology		
Dance 164	Screendance		
Music 51	Music Technology and Computers		
Music 147	Studies in Music Technology);		
Music 151	Computer Music Composition		
Music 152	Interactive Arts Programming		

\*Elective courses may be taken once for credit toward the minor, with the exception of topics-variable courses, such as Art 100. No course for the digital arts minor may be taken Pass/Not Pass.

Prospective students should have basic proficiency with Web, email, word processing, and presentation software. It is highly recommended that students have their own computer.